



A *binary tree* t is either empty or consists of an element, called the *root element*, and two distinct binary trees, called the *left subtree* and *right subtree* of t.



Those two subtrees are written as leftTree(t) and rightTree(t). Functional notation is used instead of object notation – such as t.leftTree() – because there will be no BinaryTree class.

Why is there no BinaryTree class? It would not be flexible enough for the binary-treebased classes already in the Java collections framework (TreeMap and TreeSet). Using botanical terminology (besides root and tree):

A *leaf* is an element whose left and right subtrees are empty.

A *branch* is a line drawn from an element to its left or right subtree.





Can you create a binary tree in which each element in the left subtree is less than the root element and each element in the right subtree is greater than the root element, but the binary tree is *not* a binary search tree?







Recursively!

Simplest case: When t is empty

Other simple case: When t has only 1 element

Otherwise, express the number of leaves in t in terms of the number of leaves in leftTree(t) and rightTree(t).

 $if t is empty \\ leaves(t) = 0$ $else if t consists of a root element only \\ leaves(t) = 1$ $else \\ leaves(t) = leaves(leftTree(t)) + \\ leaves(rightTree(t))$

How about n(t), the number of elements in t?

if t is empty n(t) = else n(t) =

Now for some familial terminology:



Descendant?

d is a descendant of a if

a is the parent of d

Or if

The parent of d is ...?

A *path* in a binary tree is a sequence of elements in which each element except the last is the parent of the next element in the sequence.













One more example: What is the height of the tree if the height of the left subtree is 4 and the height of the right subtree is 10?

So if a binary tree has height 0, its left and right subtrees must each have a height of?

If t is empty height (t) = -1 Else height (t) = depth(x), the depth of an element x is the number of branches from the root element to x.

If x is the root element depth(x) = 0 Else depth(x) =

level(x), the level of x, is the same as the depth of x.









Recursively speaking:

A binary tree t is a *two-tree* if t is empty or if leftTree(t) and rightTree(t) are either both empty or both non-empty two-trees. A binary tree t is *full* if t is a two-tree and all of the leaves of t have the same depth.





A binary tree t is *complete* if t is full through a depth of height(t) - 1, and each leaf whose depth is height(t) is as far to the left as possible.









Then the random-access property of arrays allows quick access of parent from child and children from parent.

Parent at 0, children at 1, 2 Parent at 1, children at 3, 4 Parent at 2, children at 5, 6 ... Parent at i, children at ? Child at 1, parent at 0 Child at 2, parent at 0 Child at 2, parent at 0 Child at 3, parent at 1 Child at 4, parent at 1 Child at 5, parent at 2 Child at 6, parent at 2 ... Child at i, parent at ?

So it is efficient to implement a complete binary tree with an array.

Can a complete binary be stored in an ArrayList? Yes, same idea as for an array.

How about a LinkedList? not good.

Exercise: Construct a binary tree t such that

- 1. t is a two-tree (each element in t has either 2 children or no children);
- 2. t is complete;
- 3. height (leftTree (t)) = height (rightTree (t));
- 4. t is not full.





4. Equality holds in part 2 if and only if t is full.

What is the significance of the binary tree theorem? Suppose t is full. Then $\frac{n(t) + 1}{2.0} = 2^{\operatorname{height}(t)}$ so height(t) = log₂($\frac{n(t) + 1}{2.0}$)



In Chapter 10, we will look at a special kind of binary tree: The binary search tree.



In a binary search tree, each element in the left subtree is less than the root element, each element in the right subtree is greater than the root element, and the left and right subtrees are ...?

In the BinarySearchTree class, the "average" height of a BinarySearchTree object is logarithmic in n, and so the average time to insert, remove or search is logarithmic in n.

But a BinarySearchTree object can be a chain; then the time to insert, remove or search is linear in n.

For an (unsorted) array, ArrayList, or LinkedList collection, the time to insert, remove or search is linear in *n*.

External Path Length

Let t be a non-empty binary tree. E(t), the external path length of t, is the sum of the depths of all leaves in t.



$$E(t) = 3 + 3 + 3 + 2 + 2 = 13$$

The external path length theorem:

Let t be a binary tree with k > 0 leaves. Then

E(t) >= (k / 2) floor (log_2k) .

This result is used in Chapter 11 when we establish a lower bound for sorting algorithms.

Traversals of a Binary Tree

A *traversal* of a binary tree is an algorithm that accesses each item in the binary tree.

The following traversal algorithms are not methods because we have not defined, and will not, define a binary-tree class.

```
1. inOrder(t)
{
    if (t is not empty)
      {
        inOrder(leftTree(t));
        access the root element of t;
        inOrder(rightTree(t));
      } // if
} // inOrder traversal
Left - Root - Right
```

```
50 \\ 30 \\ 12 \\ 40 \\ 86 \\ 100
```

Determine the order in which the elements would be accessed during an in-order traversal.



Answer: 12, 30, 40, 50, 86, 90, 100

```
2. postOrder (t)
{
    if (t is not empty)
    {
        postOrder(leftTree(t));
        postOrder(rightTree(t));
        access the root element of t;
        } // if
    } // postOrder traversal
    Left - Right - Root
```



Answer: X, Y, -, Z, A, B, *, / +

Postfix!





Answer: +, -, X, Y, /, Z, *, A, B Prefix!

4. To perform a breadth-first traversal of a nonempty binary tree, first access the root element, then the children of the root element, from left to right, then the grandchildren of the root element, from left to right, and so on.





